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INSCOM  
GRILL FLAME  
PROGRAM

SESSION REPORT

CLASSIFIED BY:MSG,DAMI-ISH  
DATED: 051630ZJUL78  
NOT RELEASABLE TO FOREIGN NATIONALS REVIEW ON: Mar 2001

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GRILL FLAME

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SUMMARY ANALYSIS

REMOTE VIEWING (RV) SESSION DCC-01

1. (S/NOFORN) This report documents a remote viewing session conducted in compliance with a request for information.
2. (S/NOFORN) The remote viewer's impressions of the target are provided as raw intelligence data, and as such, have not been subjected to any intermediate analysis, evaluation or collation. Interpretation and use of the information provided is the responsibility of the requestor.
3. (S/NOFORN) The protocol used for this session is detailed in the document Grill Flame Protocol, AMSAA Applied Remote Viewing Protocol (S), undated.
4. (S/NOFORN) Following is a transcript of the viewer's impressions during the remote viewing session. At TAB A are drawings made by the remote viewer reference his impressions of the target site. At TAB B is target cuing information provided the remote viewer.

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TRANSCRIPT

REMOTE VIEWING (RV) SESSION DCC-01

TIME

#14: This will be a remote viewing session for 20 March 1981;  
mission time is 0900 hours.

PAUSE

All right #01 the time is now 0900 hours. Your target for today is contained within a sealed envelope. In the envelope your target is identified within a circle on a piece of paper contained in the sealed envelope. I want you now to relax, relax and concentrate, and describe this target to me.

PAUSE

+02 #01: Get a....it's like a sweeping coastline of some kind, ah, differentiation between.....dark area and a light area going north, ah, east, southwest. There's a circle along an area about 1 point 2 kilometers in diameter. .... the circle is imaginary. It's a defined area that's the target..... Get a demarcation line of sorts. It's a...a river...some strange kind of buildings.....partially empty...buildings.... and, ah, looks like military trucks.....just a minute.....

PAUSE

+05 #01: Buildings are, ah, mostly white exterior and.....made from, made from some brick or stone. Some red there....trying to decide a function for the buildings. I keep getting military .....kind o' like a half, ah.....half and half feeling like ah...a village of sorts and a pressure of military. I see what looks like.....vehicles and armor plating. Light, armor car type vehicles See a...trying to look for something unique. Just a minute. Appears to be a very large, very large box shape, glass sides....thick ha...lot of reflection..... That's all I'm getting. I'm not getting anything else.

#14: What's inside?

PAUSE

#01: It's like some kind of a grid work. It's like a mesh... layers of mesh stacked.....and electronic boxes....some rows are electronic boxes between the mesh..... It's like a lot of...lot of very thick power cables.....

PAUSE

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#14: What's the purpose of all this mesh and electronics and power cables?

+10 #01: That's what I'm trying to figure out. I can't tell if it's a....emission or collection purpose. I think it might be both. I'm not getting any kind of a difference..... Think it, it's got a dual role...emitting and collecting.... in a control sense.....directories type sense..... I just get this...this feeling of like this mesh is some kind of directional...straight up and down kind of a controlling apparatus.....it's in like perpendicular to the earth's plain. Very large...this, this A shaped box type thing is very large. I get like you know, multiple stories..... That's all I'm getting.

#14: Okay. Why don't you move slowly into the air above this area and describe the area around this target.

+15 #01: Okay. Immediate vicinity..rolling hills, very little vegetation 1,000 meters out...ah...some vegetation outside 1,000 meter area....looks like great number of mountains to the...northeast....mountains run...north, northwest, south, southeast.....outside a small village, a town, or city, whatever it is...don't get any heavy population ...seems kind of remote....cold climate. That's all I'm getting. ...and water nearby...some kind of water. I don't know if it's a coast-line or if it's just differentiation and vegetation color.

PAUSE

#01: That's all I'm getting.

#14: Do you have a feel for what time of day or night it may be at this location?

#01: It's dark...ah....just a minute.....it's late afternoon.... not quite dark.....That, that time is like 6:30-7:00 in the evening. The same time as our time now. It's either very early evening or very late morning. I can't tell which. Dusk flavor.

#14: Okay. Is there anything else unique to this location or target site?

#01: Hang on a minute.

PAUSE

#01: Give it...get an impression of a thick walled spherical object. I don't know how it relates to the target though. And water is important. Other than that, I don't have anything else.

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+20 #01: This, ah, thick-walled spherical object I get like a cutaway view with a spear of light through it....but I don't know how it relates.

#14: Can you describe your raw impressions?

#01: Yeah. Thick walled-spherical object sort of cutaway with a spear of light through it, and going no where. I mean like not on the ground, not anywhere, just there.

#14: Very good.

PAUSE

#14: Okay #01, I have no further questions. Is there anything else you can add at this time?

#01: No.

#14: Okay. We'll pause now for debrief.

PAUSE

#01: Okay. I've got four drawings here which I'll briefly explain. Drawing one shows a general overview of the area. I have a demarcation line running, ah, like northwest to southeast. I'm sorry, northeast to southwest, and I don't know if the demarcation line's a coastline or if it just differentiates between a dark and a lighter area. There's mountains in the upper right, and there's, ah, the light area I said could be water. There's a river or road or something coming down out the mountains that goes right through, like a small village or a very small town, which is primarily a military type town, and there's a very large building to the rear. The dotted line represents an imaginary circle that I created as a result of targeting.

Page two is a picture of the big building which is something like three plus stories tall. Looks like a giant letter "A" that's been thickened out. It's got all glass on one side, and glass on the end. It's got a tunnel under it, and a thick, concrete based type area and a huge cleared ground area, and there's building, I mean there's hills like three miles out little further. Inside the building, all I get is like layers of mesh with layering of cabinets and electronics in between and very heavy power cables running everywhere. I drew that as I pictured it. It's like all running in between each other and different floors. No real floors you walk around on. It's like the, the mesh screening and everything is all super, ah, super-structured into the building... suspended in the ceiling or something.

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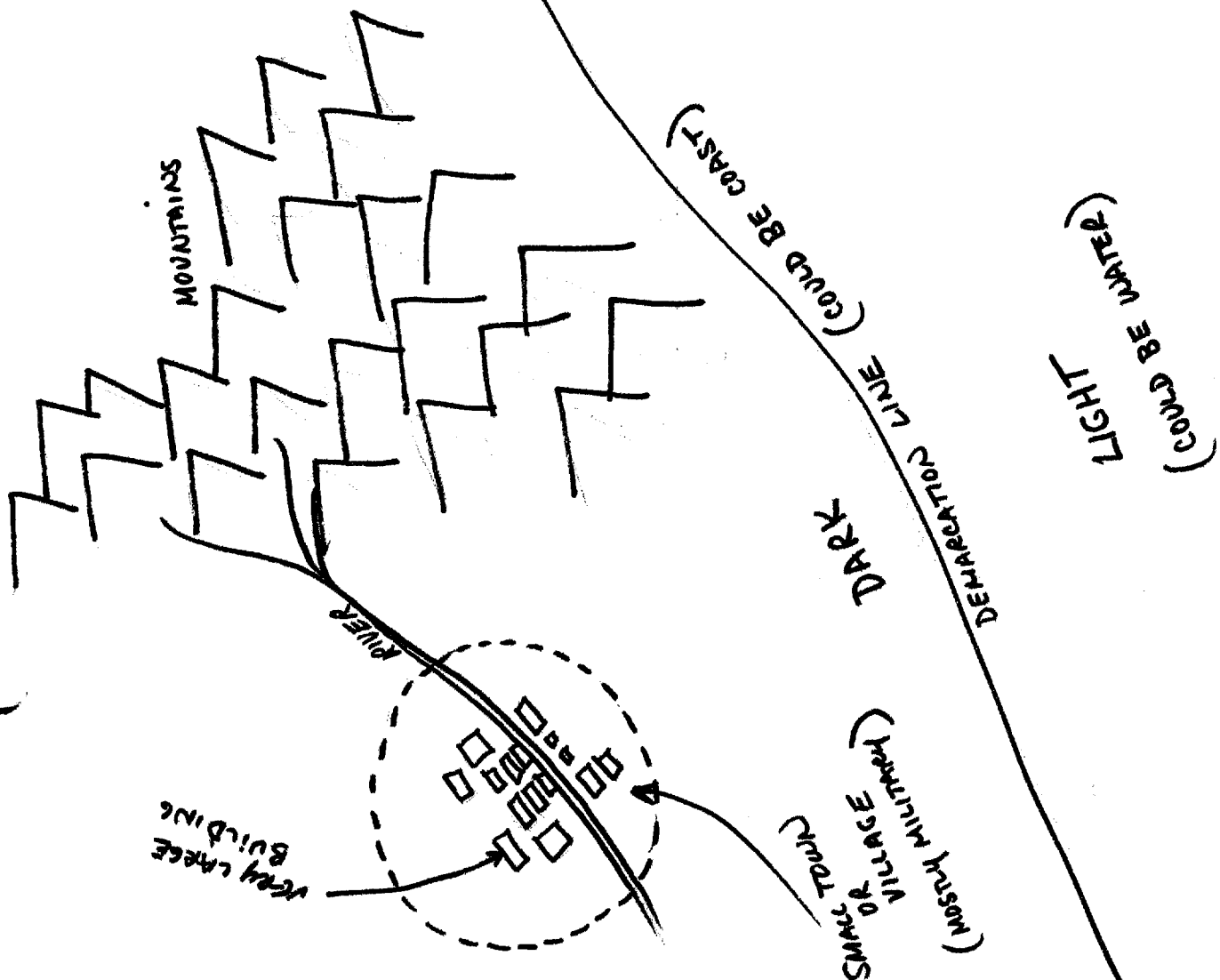
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#01: Page four is this spherical object I got. It's kind of opened up on one end, and it's got a beam of light going through it with a splash of liquid or light on the bottom, and I don't know what that is. I got a very clear impression of it. It relates somehow or another to the target, and I just don't know where. Ha, ha. And, that essentially is that.

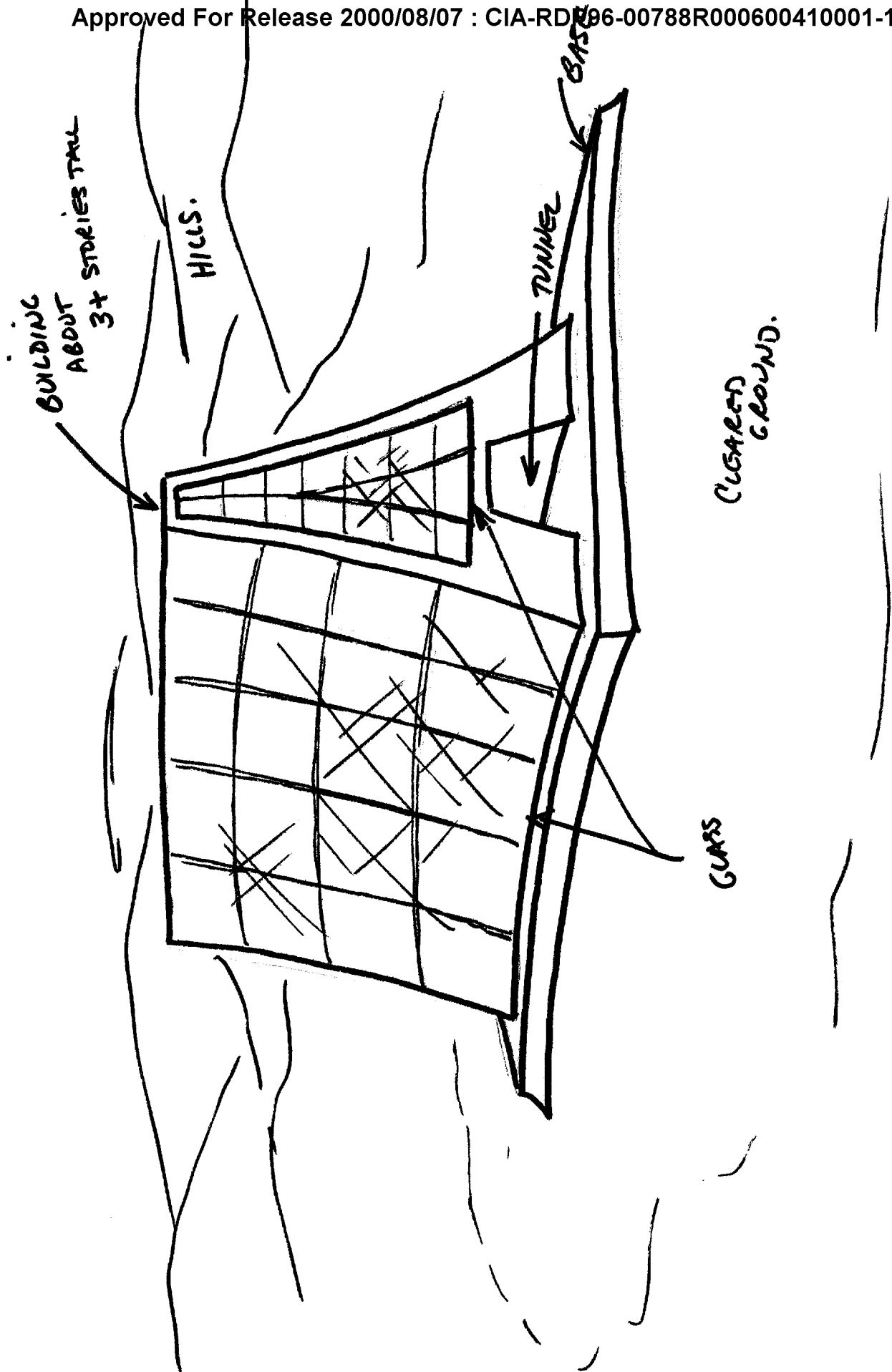
#14: Okay. Very good. End of session.

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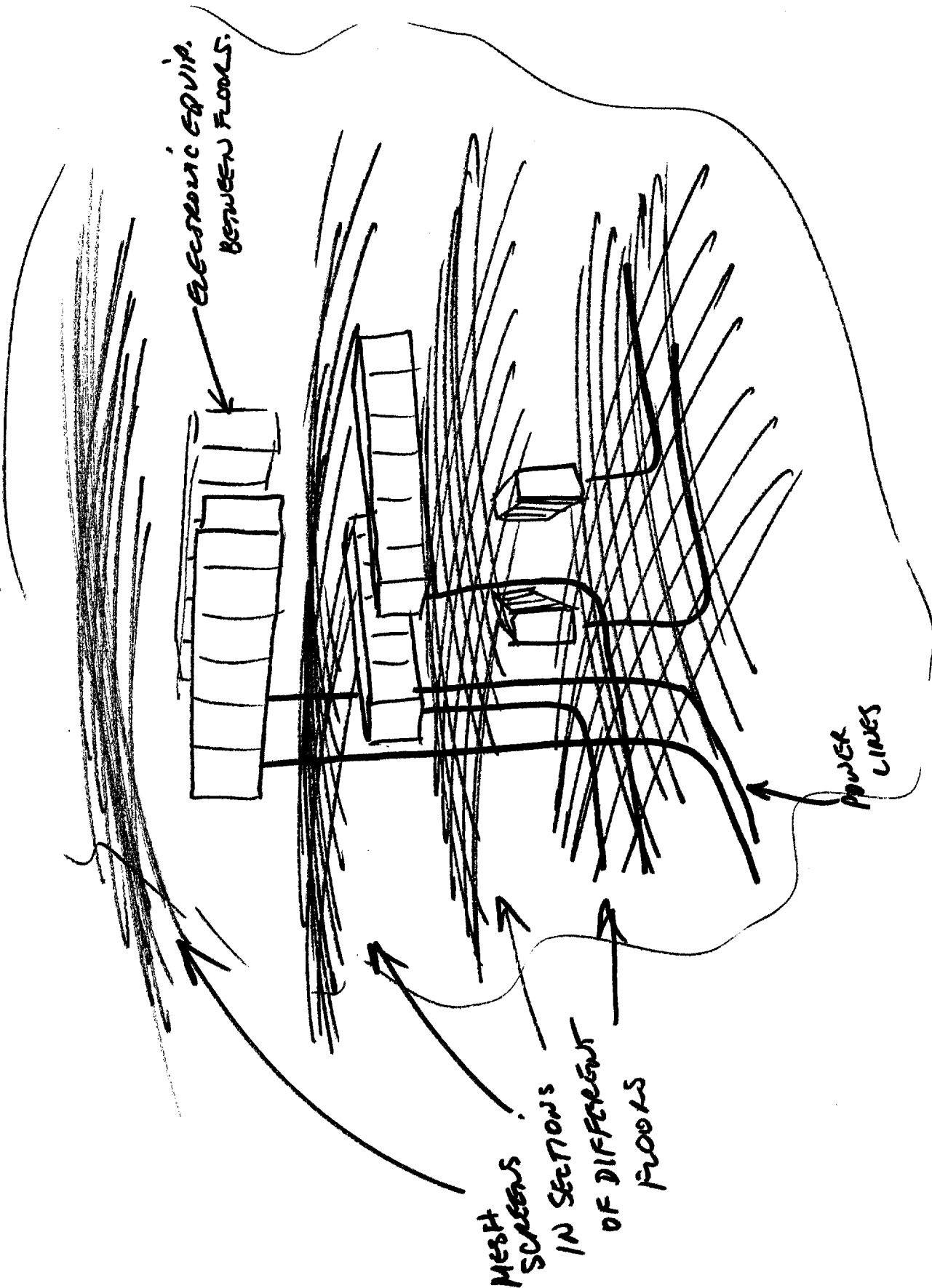
**TAB**

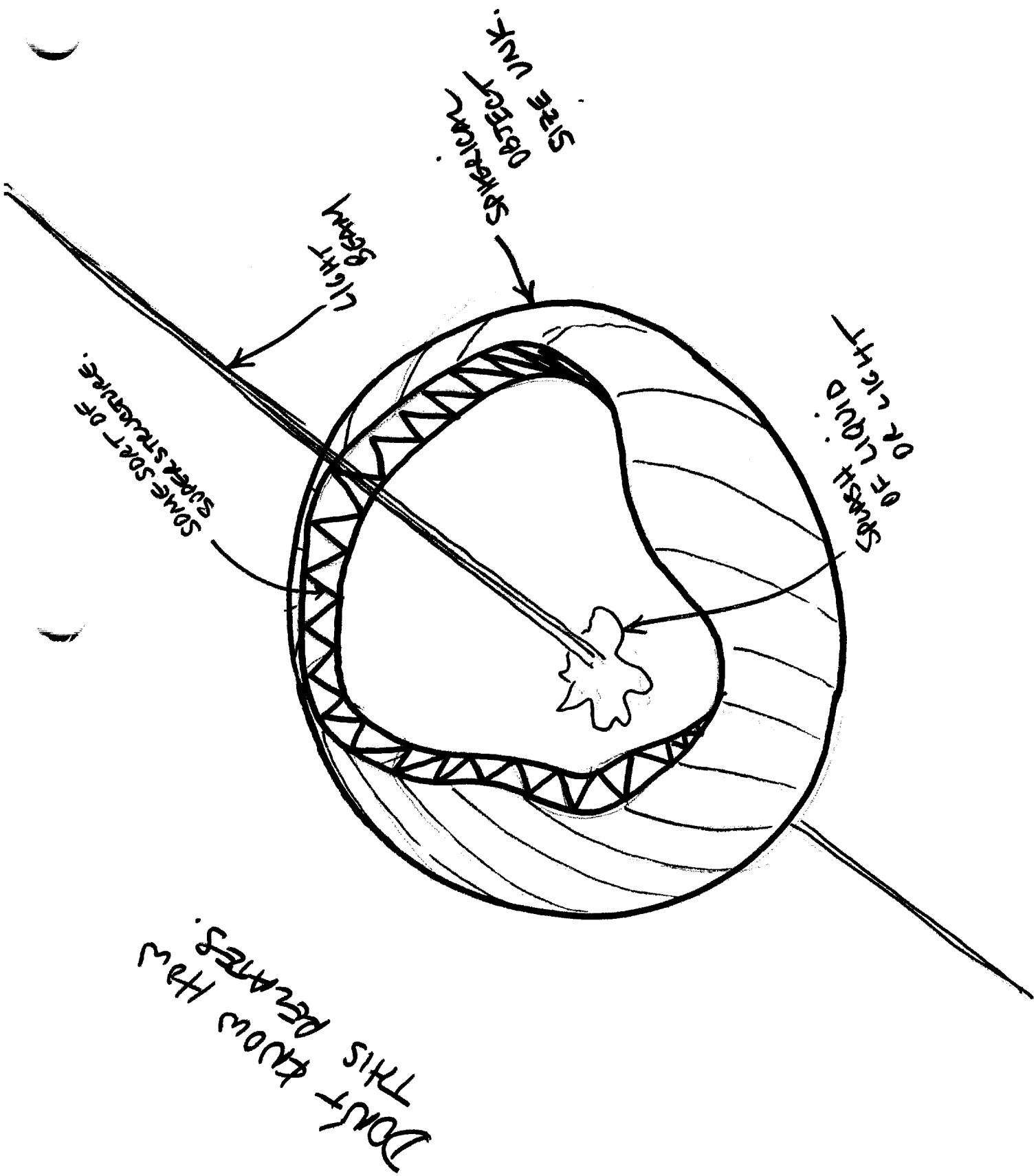






INSIDE BUILDING.





**TAB**

TARGET CUIING INFORMATION

REMOTE VIEWING (RV) SESSION DCC-Q1

1. (S/NOFORN) The remote viewer was given a sealed envelope containing the target information. The envelope remained sealed and its contents remained unknown to the viewer and the interviewer throughout the remote viewing session.
2. (S/NOFORN) At the time of the session the remote viewer was asked to describe the target which was contained in the sealed envelope.

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